

SPELLEBRATION 2018

Rules Summary

1. Each team will consist of three members.
2. The emcee will pronounce the word, give the definition and use the word in a sentence.
3. *Emcee will also provide country of word origin for the last round and in the final rounds.*
4. Team members may ask for one additional pronunciation of the word.
5. Team members may collaborate orally and on paper to determine the correct spelling of the word.
6. Any team member can spell the word.
7. The speller must begin spelling within 20 seconds and must complete the spelling in 30 seconds.
8. A speller may stop and start over, but if any changes are made in the original sequence, that is counted as a misspell.
9. A misspelled word will eliminate a team. In the spirit of fundraising, each team can buy back into the game once for \$100. If eliminated, join the audience.
10. When a word is missed, the emcee will spell the word correctly and a new word will be given to the next team.
11. A team may pass a word only once to a designated team at a price of \$100.
12. When a team passes a word, then that team must spell the next word given.
13. At the beginning of each round, a team name is drawn to go first in that round. After the round, their name is removed so that each team will begin a round until all teams have gone first and then the process will repeat again.
14. Teams take turns in a clockwise direction.
15. Judges' rulings are final. Any challenges of their rulings must be made before the next team receives their word.
16. A \$2,000 penalty fine will be assessed to any team found with a printed or electronic list, dictionary or throwing a lifeline to an audience member with a printed list, electronic or printed dictionary, or miniature earphone.

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Final Round Summary

1. The final round begins when there are just two teams left.
2. At the beginning of the round, a team name will be drawn to go first.
3. *The first team to correctly spell their given word is the winner. Teams will NO LONGER need to spell two words in a row to be declared the grand champion.*
4. If the first team incorrectly spells their word, the word will be given to the second team.
5. If the second team spells the word correctly, they will be declared the winner.
6. If both teams miss the same word, the next round will start and the first team will receive a new word to spell.
7. If after 3 rounds without a winner, Spellebration will declared a tie. Both teams will deemed “Ultimate Spelling Co-Champions”.
8. Judges’ rulings are final. Any challenges of their rulings must be made before the next team receives their next word or begins spelling a word the other team has missed.

